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THE INCREASING INFLUENCE OF GUNNER LAY ERROR ON FIRST-ROUND HIT--ETC(U)
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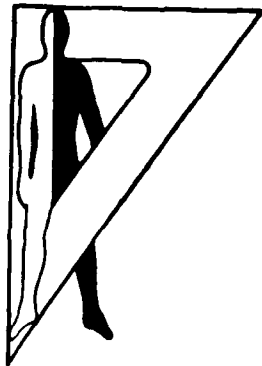
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THE INCREASING INFLUENCE OF GUNNER LAY
ERROR ON FIRST-ROUND HIT PROBABILITY FOR TANKS

Richard M. Norman
James C. Geddie

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THE INCREASING INFLUENCE OF GUNNER LAY
ERROR ON FIRST-ROUND HIT PROBABILITY FOR TANKS

INTRODUCTION

The purpose of this report is to illustrate and discuss the increasing criticality of tank-gunner lay error in first-round hitting probability (P_{H1}).

For some time, the lay error of tank gunners under stress has been represented by the quasi-combat lay error distribution. This is representative of the accuracy of lay for targets of varying exposure and visibility while making tradeoffs with time-to-fire under stress. When user personnel or analysts are briefed, they often inquire about the vintage of the lay error data behind the distribution. One can only assume that they suspect performance differences between the soldiers who generated the data and today's soldier.

The usual response is that any change in lay error would be because of either a difference in motivation or a difference in ability. We try to motivate test participants to succeed and must assume that attempt to be sufficient. (Besides, we don't have a good way to model motivation effects.) As for ability, the human species surely hasn't changed significantly in the 20 years or so since our lay error data were generated.

Does gunner lay error vary from generation to generation? Current models assume that it does not.

There are at least two reasons to question whether the sample of soldiers whose 1953 performance data (1, 2) are still used in predicting P_H are representative of today's soldier and his performance:

1. A larger proportion of mental Category III and IV personnel coming into the Army now may have less well developed sensorimotor skills and probably are slower to acquire them than the soldier population sampled in 1953.

2. A larger proportion of enlistees are from urban areas and from lower socioeconomic groups. They may have a different amount (probably lower) of exposure to firearms, hunting, target practice and tracking experience.

Without a recent validation of the data base used in current models, the question of whether those data are valid for predicting the performance of today's soldier can not be answered directly. The purpose of this report is to emphasize the increasing need for obtaining the answer. Therefore, a series of brief parametric examples will be presented to show the relative levels of P_{H1} dependency on lay error, and on system hardware capability.

EXAMPLES

Parametric values for lay error are presented here only for the stationary firer, stationary target case. The target is the standard vertical target, 2.3 x 2.3 meters (7.5 x 7.5 feet). Two typical tanks are modeled, Tank A and Tank B, representative of 1960s and 1980s fire control hardware technology, respectively. Both fire kinetic energy rounds compatible with their assumed era.

The quasi-combat lay error distribution is a normal distribution with a mean of zero and a standard deviation (S.D.) of:

$$\text{S.D. (mils)} = .3 (\text{meters, converted to mils at range of interest}) + .05 \text{ mils.}$$

Values of this, in mils, at typical ranges are:

Range (meters)	S.D. (mils)
500	.661
1000	.356
1500	.254
2000	.203
2500	.172
3000	.152

These dispersions apply to both the horizontal and vertical coordinate axes of the target. They are combined with all other biases and dispersions and, using the normal distribution, hit probability is computed.

Lay error was parameterized by simply multiplying the lay error values by the arbitrary multipliers 0.0, 0.5, 1.0, 1.5, and 2.0, with 1.0 representing the lay error data from the early 1950s upon which quasi-combat lay error is based.

DISCUSSION

The output of these computations are shown in Table 1, and also graphically in Figures 1 and 2. The abscissa of each graph is range to the target; the ordinate is first-round hit probability, P_{H1} . The various curves represent how P_{H1} would be influenced as lay error values change from the baseline (1.0 multiple) case. The multiple of 0.0 is for zero lay error. In most weapons, weapon/ammunition round-to-round dispersion (not usually thought of as containing a human element) includes the small lay error incurred by the proving ground gunner involved in the dispersion testing. By using either Table 1 or Figures 1 and 2, the varying influence of lay error, range, and hardware performance can be seen. In general the better the hardware does, the more visible is the effect of varying gunner lay error.

TABLE 1

First-Round Hitting Probability for Multiples of Quasi-Combat Lay Error

Range (Meters)	Multiples of Baseline				
	0.0	0.5	1.0	1.5	2.0
<u>Tank A</u>					
500	.99	.97	.92	.83	.72
1000	.83	.81	.76	.68	.58
1500	.50	.48	.46	.42	.38
2000	.25	.25	.24	.23	.21
2500	.13	.13	.13	.12	.12
3000	.07	.07	.07	.07	.07
<u>Tank B</u>					
500	1.00	1.00	.99	.94	.82
1000	.98	.97	.92	.83	.70
1500	.85	.82	.76	.67	.57
2000	.66	.63	.59	.52	.45
2500	.49	.48	.45	.40	.35
3000	.37	.36	.34	.31	.27

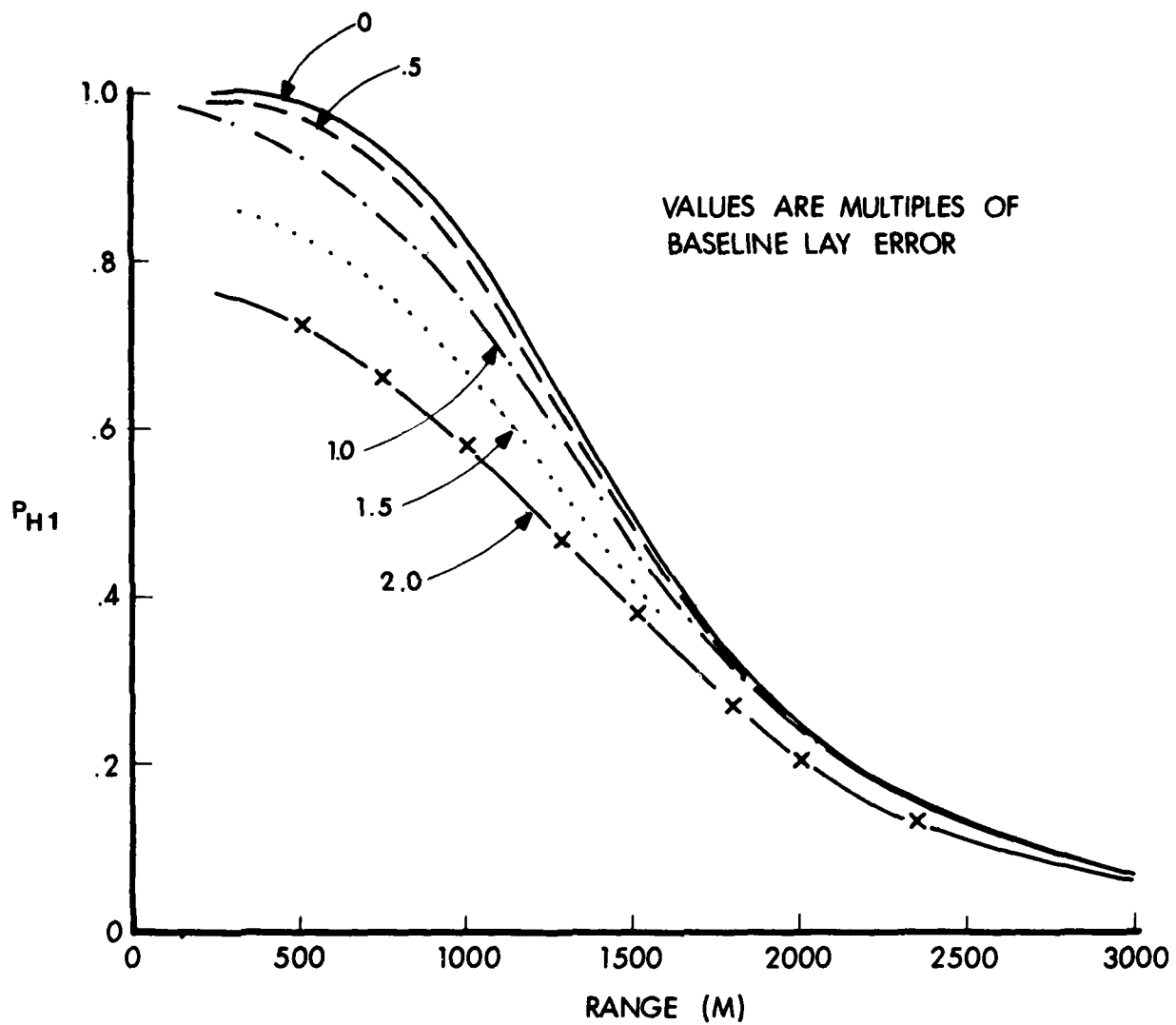


Figure 1. First-round hitting probability (P_{H1}) versus range for Tank A.

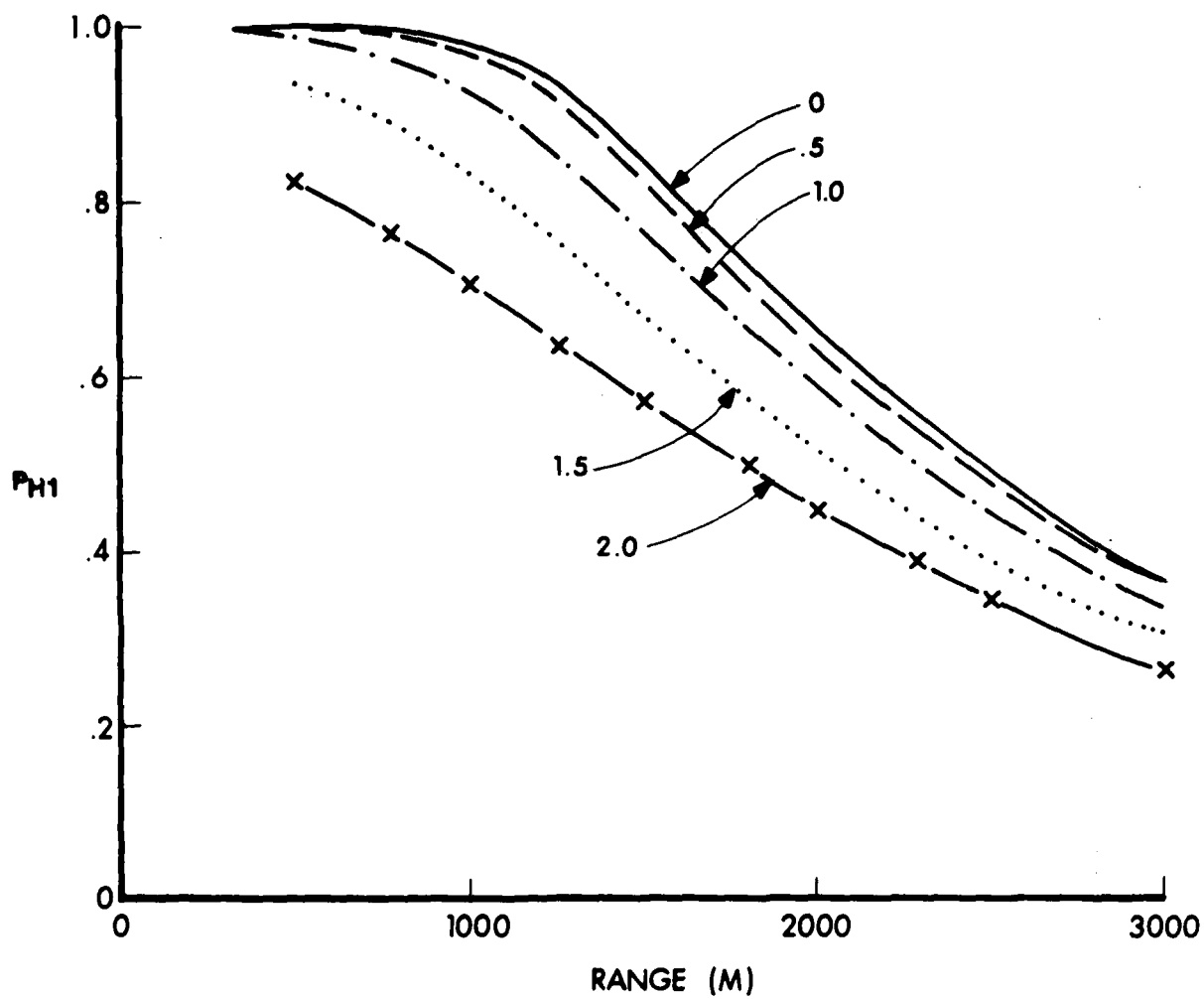


Figure 2. P_{H1} - vs - range for Tank B.

Figures 3 and 4 further illustrate this relationship. The influence of lay error on P_{H1} , at 1500 or 2000 meters, can be seen to be more severe on Tank B than on Tank A. If, today, lay error were reexamined, and found smaller, P_{H1} could be read to the left (on Figure 4 for example) and higher. If lay error were to go larger; however, we read to the right and down, and on a slightly steeper slope.

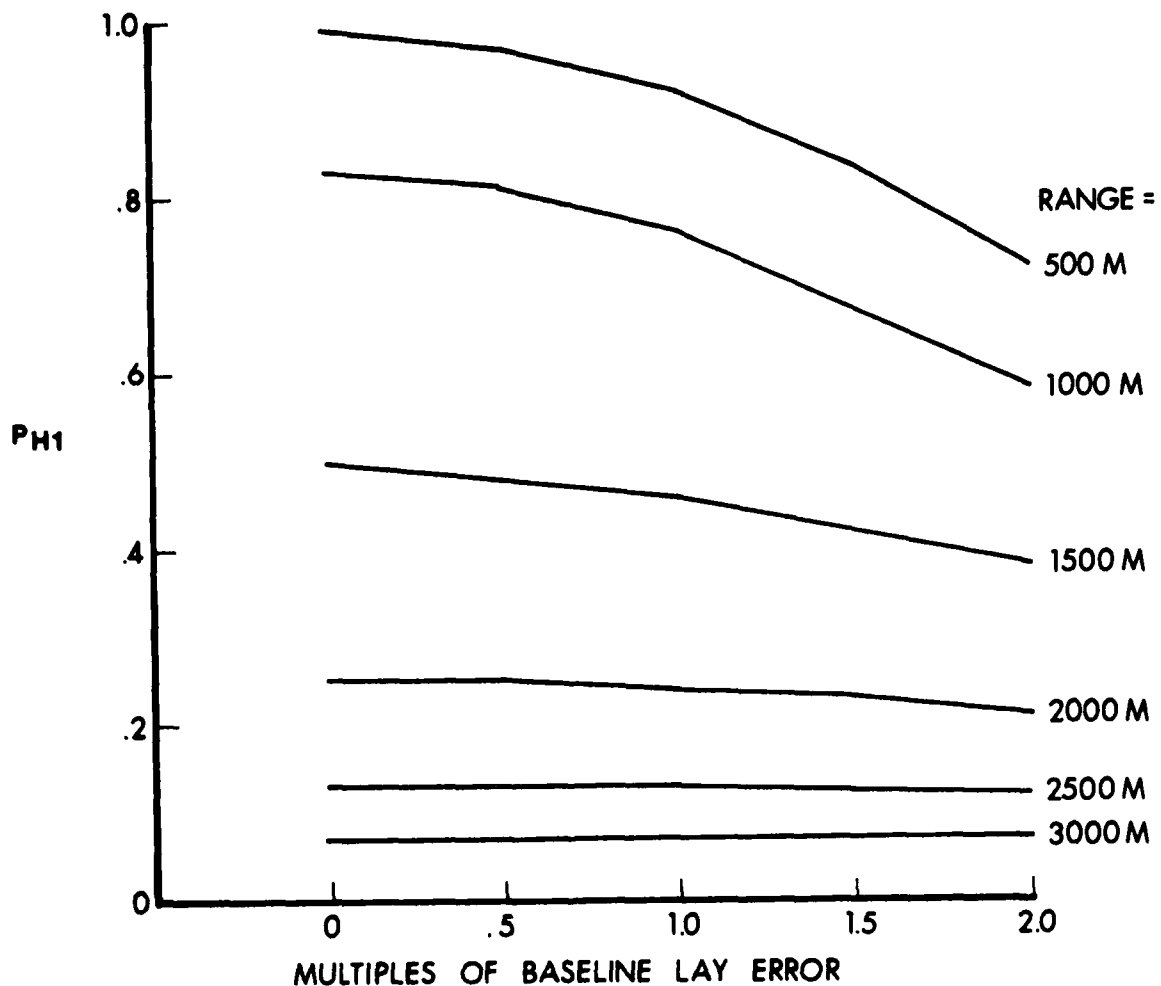


Figure 3. P_{H1} - vs - multiples of quasi-combat lay error for Tank A.

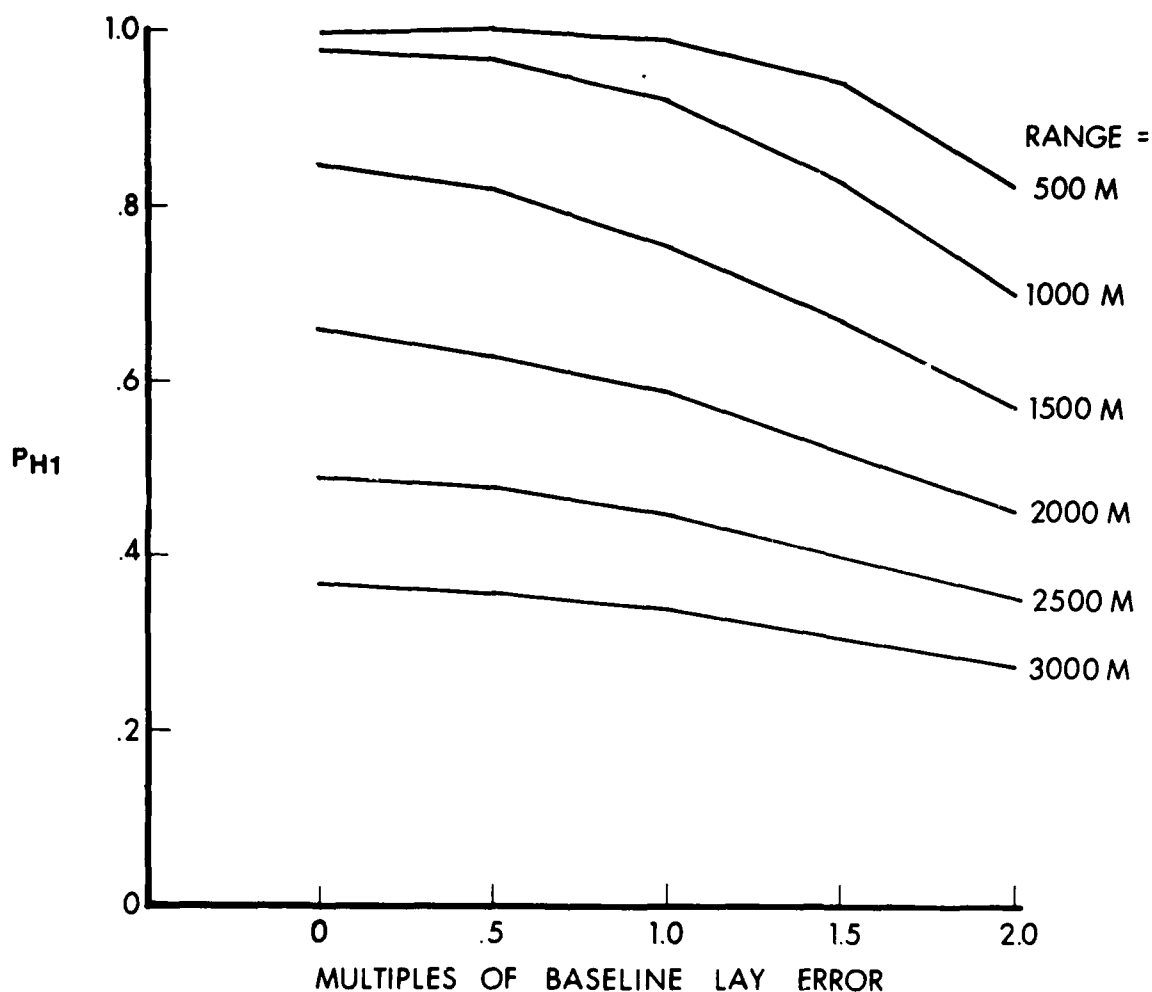


Figure 4. P_{H1} - vs - multiples of quasi-combat lay error for Tank B.

SUMMARY AND CONCLUSIONS

With the passage of time both the possibility of performance changes in the soldier population and the increasing influence of gunner performance on tank hit probability (due to hardware improvements) argue for a revalidation of the 28-year-old data base upon which we model gunner lay error.

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